

# Processing First

## Ancient Empires Order Allocations

|      |  |         |  |           |  |
|------|--|---------|--|-----------|--|
| Name |  | Country |  | Country # |  |
|------|--|---------|--|-----------|--|

| Move #       | QTY | Units & Cargo | Cargo Cap | Cargo Load | Start & Finish Details |       |
|--------------|-----|---------------|-----------|------------|------------------------|-------|
| Mission Type |     |               |           |            | From:                  |       |
| Move         |     |               |           |            | Village                |       |
| Recon        |     |               |           |            | Village #              |       |
| Raid         |     |               |           |            | To:                    |       |
| Attack       |     |               |           |            | Village                |       |
| Besiege      |     |               |           |            | Village #              |       |
|              |     |               |           |            | Notes:                 |       |
|              |     |               |           |            |                        |       |
|              |     |               |           |            |                        |       |
|              |     |               |           |            | Distance               | Miles |

| Move #       | QTY | Units & Cargo | Cargo Cap | Cargo Load | Start & Finish Details |       |
|--------------|-----|---------------|-----------|------------|------------------------|-------|
| Mission Type |     |               |           |            | From:                  |       |
| Move         |     |               |           |            | Village                |       |
| Recon        |     |               |           |            | Village #              |       |
| Raid         |     |               |           |            | To:                    |       |
| Attack       |     |               |           |            | Village                |       |
| Besiege      |     |               |           |            | Village #              |       |
|              |     |               |           |            | Notes:                 |       |
|              |     |               |           |            |                        |       |
|              |     |               |           |            |                        |       |
|              |     |               |           |            | Distance               | Miles |

| Move #       | QTY | Units & Cargo | Cargo Cap | Cargo Load | Start & Finish Details |       |
|--------------|-----|---------------|-----------|------------|------------------------|-------|
| Mission Type |     |               |           |            | From:                  |       |
| Move         |     |               |           |            | Village                |       |
| Recon        |     |               |           |            | Village #              |       |
| Raid         |     |               |           |            | To:                    |       |
| Attack       |     |               |           |            | Village                |       |
| Besiege      |     |               |           |            | Village #              |       |
|              |     |               |           |            | Notes:                 |       |
|              |     |               |           |            |                        |       |
|              |     |               |           |            |                        |       |
|              |     |               |           |            | Distance               | Miles |

| Move #       | QTY | Units & Cargo | Cargo Cap | Cargo Load | Start & Finish Details |       |
|--------------|-----|---------------|-----------|------------|------------------------|-------|
| Mission Type |     |               |           |            | From:                  |       |
| Move         |     |               |           |            | Village                |       |
| Recon        |     |               |           |            | Village #              |       |
| Raid         |     |               |           |            | To:                    |       |
| Attack       |     |               |           |            | Village                |       |
| Besiege      |     |               |           |            | Village #              |       |
|              |     |               |           |            | Notes:                 |       |
|              |     |               |           |            |                        |       |
|              |     |               |           |            |                        |       |
|              |     |               |           |            | Distance               | Miles |

# Processing Second

| Move #       |  | QTY | Units & Cargo | Cargo Cap | Cargo Load | Start & Finish Details |       |
|--------------|--|-----|---------------|-----------|------------|------------------------|-------|
| Mission Type |  |     |               |           |            | From:                  |       |
| Move         |  |     |               |           |            | Village                |       |
| Recon        |  |     |               |           |            | Village #              |       |
| Raid         |  |     |               |           |            | To:                    |       |
| Attack       |  |     |               |           |            | Village                |       |
| Besiege      |  |     |               |           |            | Village #              |       |
|              |  |     |               |           |            | Notes:                 |       |
|              |  |     |               |           |            |                        |       |
|              |  |     |               |           |            |                        |       |
|              |  |     |               |           |            |                        |       |
|              |  |     |               |           |            | Distance               | Miles |

| Move #       |  | QTY | Units & Cargo | Cargo Cap | Cargo Load | Start & Finish Details |       |
|--------------|--|-----|---------------|-----------|------------|------------------------|-------|
| Mission Type |  |     |               |           |            | From:                  |       |
| Move         |  |     |               |           |            | Village                |       |
| Recon        |  |     |               |           |            | Village #              |       |
| Raid         |  |     |               |           |            | To:                    |       |
| Attack       |  |     |               |           |            | Village                |       |
| Besiege      |  |     |               |           |            | Village #              |       |
|              |  |     |               |           |            | Notes:                 |       |
|              |  |     |               |           |            |                        |       |
|              |  |     |               |           |            |                        |       |
|              |  |     |               |           |            |                        |       |
|              |  |     |               |           |            | Distance               | Miles |

| Move #       |  | QTY | Units & Cargo | Cargo Cap | Cargo Load | Start & Finish Details |       |
|--------------|--|-----|---------------|-----------|------------|------------------------|-------|
| Mission Type |  |     |               |           |            | From:                  |       |
| Move         |  |     |               |           |            | Village                |       |
| Recon        |  |     |               |           |            | Village #              |       |
| Raid         |  |     |               |           |            | To:                    |       |
| Attack       |  |     |               |           |            | Village                |       |
| Besiege      |  |     |               |           |            | Village #              |       |
|              |  |     |               |           |            | Notes:                 |       |
|              |  |     |               |           |            |                        |       |
|              |  |     |               |           |            |                        |       |
|              |  |     |               |           |            |                        |       |
|              |  |     |               |           |            | Distance               | Miles |

| Move #       |  | QTY | Units & Cargo | Cargo Cap | Cargo Load | Start & Finish Details |       |
|--------------|--|-----|---------------|-----------|------------|------------------------|-------|
| Mission Type |  |     |               |           |            | From:                  |       |
| Move         |  |     |               |           |            | Village                |       |
| Recon        |  |     |               |           |            | Village #              |       |
| Raid         |  |     |               |           |            | To:                    |       |
| Attack       |  |     |               |           |            | Village                |       |
| Besiege      |  |     |               |           |            | Village #              |       |
|              |  |     |               |           |            | Notes:                 |       |
|              |  |     |               |           |            |                        |       |
|              |  |     |               |           |            |                        |       |
|              |  |     |               |           |            |                        |       |
|              |  |     |               |           |            | Distance               | Miles |



# Processing Fourth

| Setting Ration Levels  |           |             |
|--|-----------|-------------|
| Village Name   | Village # | New Level # |
|  |           |             |
|  |           |             |
|  |           |             |
|  |           |             |
|  |           |             |
| 1 = Starvation rations, 2 = Half Ration,<br>3 = Full Rations, 4 = Double Rations |           |             |

| Potential Survey |           |          |           |           |               |
|------------------|-----------|----------|-----------|-----------|---------------|
| KnP From         | Village # | KnP Used | Survey at | Village # | Resource type |
|                  |           |          |           |           |               |
|                  |           |          |           |           |               |
|                  |           |          |           |           |               |
|                  |           |          |           |           |               |
|                  |           |          |           |           |               |
|                  |           |          |           |           |               |

| Unit Upgrades |          |     |       |       |     |              |           |  |
|---------------|----------|-----|-------|-------|-----|--------------|-----------|--|
| Old Unit      | New Unit | Qty | Craft | Metal | MPs | Village Name | Village # |  |
|               |          |     |       |       |     |              |           |  |
|               |          |     |       |       |     |              |           |  |
|               |          |     |       |       |     |              |           |  |
|               |          |     |       |       |     |              |           |  |

| Fishing Boat Movement |   |           |   |     |            |
|-----------------------|---|-----------|---|-----|------------|
| From (Name)           | # | To (Name) | # | QTY | Provisions |
|                       |   |           |   |     |            |
|                       |   |           |   |     |            |
|                       |   |           |   |     |            |
|                       |   |           |   |     |            |
|                       |   |           |   |     |            |

| Royal Proclamation # |              |           |  |                |  |               |
|----------------------|--------------|-----------|--|----------------|--|---------------|
| Resource Allocation  | From Village | Village # |  |                |  |               |
| Metal                |              |           |  |                |  |               |
| Craft                |              |           |  |                |  |               |
| KnP                  |              |           |  |                |  |               |
| Money                |              |           |  |                |  |               |
| Provisions           |              |           |  | Private Action |  | Public Action |

| Royal Proclamation # |              |           |  |  |  |  |
|----------------------|--------------|-----------|--|--|--|--|
| Resource Allocation  | From Village | Village # |  |  |  |  |
| Metal                |              |           |  |  |  |  |
| Craft                |              |           |  |  |  |  |
| KnP                  |              |           |  |  |  |  |
| Money                |              |           |  |  |  |  |
| Provisions           |              |           |  |  |  |  |

| Royal Proclamation # |              |           |  |  |  |  |
|----------------------|--------------|-----------|--|--|--|--|
| Resource Allocation  | From Village | Village # |  |  |  |  |
| Metal                |              |           |  |  |  |  |
| Craft                |              |           |  |  |  |  |
| KnP                  |              |           |  |  |  |  |
| Money                |              |           |  |  |  |  |
| Provisions           |              |           |  |  |  |  |