

Ultimos Noticias

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Fighting Spreads as Grey Dawn joins the battle for supremacy! Air attack upon Southeast alliance bodes ill for the region.

Forces of the Nacional Unidos Democratica Estados (N.U.D.E.) based at Sarava have faced an air attack by their neighbouring faction, the Grey Dawn. The surprise attack came in the heat of the day from around 500 feet. It is believed to have been an RTAF-5 armed with high explosive bombs. The air defences of the village and the forces in it comprised a pair of ZPU-4 heavy anti aircraft machine guns. It seems that it took some time to get them into action before the aircraft was upon them. Despite a large quantity of ammunition being fired off, the lack of experience in actually engaging a fast moving target showed. It is believed that the pilot simply aimed for the centre of the village but missed badly, but fortunately for him, the bombs landed among the trucks parked nearby. Several trucks were damaged or destroyed and several mechanics were killed or injured having been working on the transport assets at the time of

the attack. The aircraft, apparently undamaged flew away eastward. The advance of the N.U.D.E. Forces up to this point had been only contested by isolated Government Forces detachments. Now it seems there is a serious aggressor across the next set of hills. The Partido De Unidad (PDU) have advanced Northward towards the Sons of Minerva (SoM) base at Linkaro and initiated a series of attacks upon SoM operations in the area. In the past the PDU have used coastal operations to gain advantage and this tradition has continued with an improvised naval force attacking units on the coastal road moving south to Linkaro from offshore. This has resulted in the destruction of a number of trucks and their cargo and inflicted significant casualties on the SoM forces in the area. Although counter attacked by artillery and anti tank missiles the

PDU naval force was only lightly damaged. In support of the naval operation a helicopter armed with rockets has carried out another interdiction attack on the lines of communication to Linkaro. Without coming into any potential anti aircraft zone the helicopter stalked the road and engaged trucks. Although this does not have a direct effect upon the enemy dispositions, destroying so much equipment without loss must be a massive blow to enemy morale. It is also a sign of the continuing increase in the sophistication of the weapons being deployed and to the tactical flexibility that this gives commanders.

Jason's Bit

Another interesting month. I have been asked if there is a possibility that with the growing troop numbers in the area that there is a possibility that we will get a stalemate situation.

It is possible, but I always think that Company Commander is never about just numbers. It might be true that there are 10 squads defending a village with artillery and armour support behind dense wire and mines but there is more to the game than just the numbers. Modern warfare by its nature is high intensity. Battles in the past lasted an afternoon. Now there is a capability for 24 hour fighting in 3 dimensions. Other factors are just as important. Training is vital and so far no serious efforts have been made to gain advantage from this. A modern battle also uses up a great deal of combat supplies. Indeed lack of combat supplies and poor morale and training were the cracks that lead to the collapse of Delgur recently in spite of the significant forces defending. The mission casualty thresholds allow you to break off contact when a certain level of casualties have been sustained. You can use this to limit your losses while hopefully inflicting cumulative damage upon an enemy. However this does take a sustained campaign. In the mean time there are gains to be made from neutral villages. I hope this has helped to formulate some strategy. Until next time. Jason.